

## Roughness Parameters Commonly Used in Short

### Mean roughness $R_a$ (ISO 4287, DIN 4768)

The mean roughness  $R_a$  matches the arithmetical mean of the absolute values related to the profile deviation  $y$  within the reference length  $l$ .

### Max. profile valley depth $R_{max}$ (DIN 4768)

The max. profile valley depth  $R_{max}$  counts for the most significant single roughness depths  $Z_i$  within the total length  $l_m$ .

According to ISO 4288 and DIN 4287 - Part 1, this parameter is also specified as  $R_y \max$ .

### Mean roughness depth $R_z$ DIN (DIN 4768)

The mean roughness depth  $R_z$  is the arithmetical mean of single roughness depths of successive sampling lengths  $l_e$ .

According to ISO 4287 and DIN 4762, the parameter  $R_z$  DIN is also specified as  $R_y5$ .

Since  $R_z$  changes its name in both DIN 4768 and ISO 4287, this parameter is also specified as  $R_z$  DIN or  $R_z$  ISO.

If the parameter  $R_z$  is measured according to DIN, it is generally admitted that the extreme value specified by ISO is matched providing that  $R_z$  ISO does not exceed  $R_z$  DIN.

## Use of Roughness Comparison Specimens

These specimens used for testing any surface finish quality have long proven their value in praxis.

They serve for touch and/or sight comparisons with the surface of work pieces that are produced using the same manufacturing process. Condition is that materials have to be comparable.

When comparing the workpiece surface against the specimen, roughness is not quantitatively expressed. The assessment of the extent to which the surface finish of both is alike can only be subjective.

Sight comparison requires optimum light source angle. For small surfaces, the use of a magnifying glass with up to 8x magnification is recommended.

Touch comparison is made using the finger nail or a small cooper piece like a coin, for instance.

